

DICE	1	2	3	4	5	6.
1	A E I O U Y	R S T	CK TH ST	C A V	J P	ANY VOWEL FINISH A WORD FOR +1
2	QU ZZ +1 BONUS WHEN PICKED	A E I O U Y	M S U	ANY 2 LETTERS -1 PENALTY WHEN PICKED	W D E	F O H
3	C F I	P M O	A E I O U Y	L N K	ANY 2 LETTERS -1 PENALTY WHEN PICKED	A N S
4	W D B	G R H	ANY CONSONANT FINISH A WORD FOR +1	A E I O U Y	EE LL OO	QU ZZ +1 BONUS WHEN PICKED
5	M S U	EE LL OO	B W	R S T	A E I O U Y	X Y Z
6.	L N K	CK TH ST	G T H	C F P	M S U	A E I O U Y

- One die is used to determine the row, the other is used to determine the column. If they're not the same, you can switch back and forth before selecting a box.
- Scratch out your choice. If you scratch out the last option in a box, erase all scratches, and give yourself a +1 bonus point. Doesn't apply to special boxes. >
- Can't use a choice? Then scratch out a FREEBIE and use any letter you want. No more FREEBIES? Then take a PENALTY point and use any letter you want.